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# A Benchmark and a Baseline for Robust Multi-view Depth Estimation

Philipp Schröppel

#### Outline

### 1. Introduction

task description, related work, motivation

- 2. Robust Multi-view Depth Benchmark objective, test sets, evaluation settings, results
- 3. Robust MVD Baseline Model

overview, qualitative results

- 4. robustmvd Framework
- 5. Summary



### **Introduction** Multi-view Depth Estimation

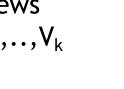


Keyview  $V_0$ 











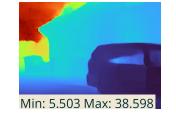
### **Introduction** Multi-view Depth Estimation



Keyview V<sub>0</sub>







Depth map for the keyview

Source views V<sub>1</sub>,...,V<sub>k</sub>



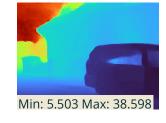


### **Introduction** Multi-view Depth Estimation



Keyview V<sub>0</sub>





Depth map for the keyview

Depth Uncertainty

Source views V<sub>1</sub>,...,V<sub>k</sub>

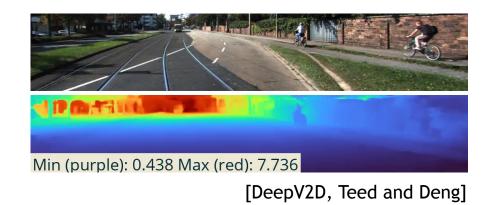






#### Depth-from-video:

- sequential input views
- **inputs**: images, intrinsics
- evaluation: align and compare predicted and ground truth depth maps

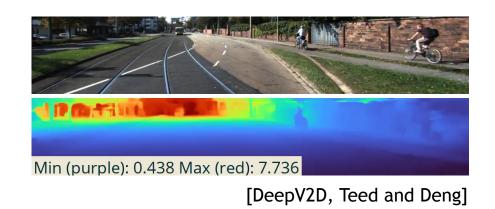






#### Depth-from-video:

- sequential input views
- inputs: images, intrinsics
- evaluation: align and compare predicted and ground truth depth maps



#### Multi-view Stereo:

- unstructured input views
- inputs: images, intrinsics, poses, depth range
- evaluation: fuse depth maps and compare predicted and ground truth pointclouds

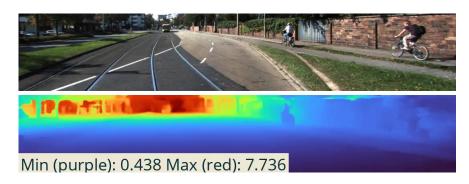


[Vis-MVSNet, Zhang et al.]



#### Depth-from-video:

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#### Multi-view Stereo:

- unstructured input views
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- evaluation: fuse depth maps and compare predicted and ground truth pointclouds



[Vis-MVSNet, Zhang et al.]

[DeepV2D, Teed and Deng]

ightarrow depth is estimated from multiple input views

### **Introduction** Motivation for the Benchmark



**Depth estimation is useful for many practical applications:** autonomous driving, augmented reality, robotics, ...

- ightarrow failures can be fatal
- → depth estimation should function robustly in an open-world setting with potentially unseen
  objects
- $\rightarrow$  multi-view depth estimation can derive depth from the **motion parallax**  $\rightarrow$  generic principle that **should enable generalization**
- $\rightarrow$  however: training and testing is often done on similar data

#### Objective: evaluate multi-view depth estimation in an open-world setting



Benchmark multi-view depth estimation models regarding robust application on arbitrary real-world data.



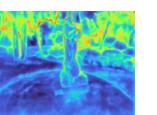
Benchmark multi-view depth estimation models regarding robust application on arbitrary real-world data.

Keyview V<sub>0</sub>





Min: 2.255 Max: 100.000



Depth map for the keyview

Source views  $V_1, ..., V_k$ 



Depth Uncertainty



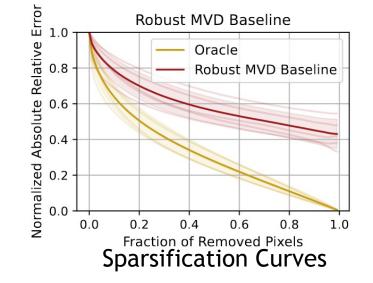
Comprises test sets based on diverse existing datasets:

	KITTI	ScanNet	ETH3D	DTU	Τ&Τ
Domain	Driving	Indoor	In- & outdoor	Tabletop	In- & outdoor
Structure	Video	Video	None	None	None
Scene scale	2 - 85m	0.2 - 0.9m	0.3 - 60m	0.4 - 1.2m	1.1 - 42m
# samples	93	200	104	110	69

- $\rightarrow$  training data intentionally left undefined
- $\rightarrow$  evaluation in a zero-shot cross-dataset fashion

### **Robust Multi-view Depth Benchmark** Settings and Metrics

- Features different evaluation settings:
  - input modalities: images, intrinsics, poses, depth range
  - optional alignment between predicted and GT depth maps
- Depth estimation metrics:
  - Absolute Relative Error (rel)
  - Inlier Ratio with a Threshold of 1.03 (τ)
- Uncertainty metrics:
  - Sparsification Error Curves
  - Area Under Sparsification Error (AUSE)







Approach	GT	GT	Align	Kľ	KITTI		nNet	ETH	I3D	D	TU	Tð	¢Т	Average		
	Poses	Range		rel ↓	$ au\uparrow$	rel ↓	$ au\uparrow$	rel ↓	$\tau\uparrow$	rel ↓	$ au\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	time [s] $\downarrow$
COLMAP	1	×	X	12.0	58.2	14.6	34.2	16.4	55.1	0.7	96.5	2.7	95.0	9.3	<b>67.8</b>	$\approx 3 \min$
COLMAP Dense	<ul> <li>✓</li> </ul>	×	×	26.9	52.7	38.0	22.5	89.8	23.2	20.8	69.3	25.7	76.4	40.2	48.8	$\approx 3 \min$
DeMoN	X	×	<b>  t </b>	15.5	15.2	12.0	21.0	17.4	15.4	21.8	16.6	13.0	23.2	16.0	18.3	0.08
DeepV2D KITTI	X	×	med	(3.1)	(74.9)	23.7	11.1	27.1	10.1	24.8	8.1	34.1	9.1	22.6	22.7	2.07
DeepV2D ScanNet	×	×	med	10.0	36.2	(4.4)	(54.8)	11.8	29.3	7.7	33.0	8.9	46.4	8.6	39.9	3.57
MVSNet	1	<ul> <li>✓</li> </ul>	X	22.7	36.1	24.6	20.4	35.4	31.4	(1.8)	(86.0)	8.3	73.0	18.6	49.4	0.07
MVSNet Inv. Depth	1	1	×	18.6	30.7	22.7	20.9	21.6	35.6	(1.8)	(86.7)	6.5	74.6	14.2	49.7	0.32
CVP-MVSNet	1	1	×	156.7	2.2	137.1	15.9	156.4	13.6	(4.0)	(68.4)	24.7	52.9	95.8	30.6	0.49
Vis-MVSNet	1	1	×	9.5	55.4	8.9	33.5	10.8	43.3	(1.8)	(87.4)	4.1	87.2	7.0	61.4	0.70
PatchmatchNet	1	1	×	10.8	45.8	8.5	35.3	19.1	34.8	(2.1)	(82.8)	4.8	82.9	9.1	56.3	0.28
Fast-MVSNet	1	1	×	14.4	37.1	17.0	24.6	25.2	32.0	(2.5)	(81.8)	8.3	68.6	13.5	48.8	0.30
MVS2D ScanNet	1	1	×	21.2	8.7	(27.2)	(5.3)	27.4	4.8	17.2	9.8	29.2	4.4	24.4	6.6	0.04
MVS2D DTU	1	<ul> <li>✓</li> </ul>	×	226.6	0.7	32.3	11.1	99.0	11.6	(3.6)	(64.2)	25.8	28.0	77.5	23.1	0.05



Approach	GT	GT	Align	Kľ	ГТІ	Scar	nNet	ETH	I3D	D	TU	Тð	¢Т	Average		
	Poses	Range		rel↓	$ au\uparrow$	rel ↓	$ au\uparrow$	rel $\downarrow$	$\tau\uparrow$	rel ↓	$ au\uparrow$	rel $\downarrow$	$\tau\uparrow$	rel $\downarrow$	$\tau\uparrow$	time [s] $\downarrow$
COLMAP	1	X	X	12.0	58.2	14.6	34.2	16.4	55.1	0.7	96.5	2.7	95.0	9.3	67.8	$\approx 3 \min$
COLMAP Dense	<ul> <li>Image: A second s</li></ul>	×	×	26.9	52.7	38.0	22.5	89.8	23.2	20.8	69.3	25.7	76.4	40.2	48.8	$\approx 3 \min$
DeMoN	X	X	$\ \mathbf{t}\ $	15.5	15.2	12.0	21.0	17.4	15.4	21.8	16.6	13.0	23.2	16.0	18.3	0.08
DeepV2D KITTI	X	X	med	(3.1)	(74.9)	23.7	11.1	27.1	10.1	24.8	8.1	34.1	9.1	22.6	22.7	2.07
DeepV2D ScanNet	X	×	med	10.0	36.2	(4.4)	(54.8)	11.8	29.3	7.7	33.0	8.9	46.4	8.6	39.9	3.57
MVSNet	1	<ul> <li>Image: A second s</li></ul>	X	22.7	36.1	24.6	20.4	35.4	31.4	(1.8)	(86.0)	8.3	73.0	18.6	49.4	0.07
MVSNet Inv. Depth	1	1	X	18.6	30.7	22.7	20.9	21.6	35.6	(1.8)	(86.7)	6.5	74.6	14.2	49.7	0.32
CVP-MVSNet	1	1	X	156.7	2.2	137.1	15.9	156.4	13.6	(4.0)	(68.4)	24.7	52.9	95.8	30.6	0.49
Vis-MVSNet	1	1	X	9.5	55.4	8.9	33.5	10.8	43.3	(1.8)	(87.4)	4.1	87.2	7.0	61.4	0.70
PatchmatchNet	1	1	X	10.8	45.8	8.5	35.3	19.1	34.8	(2.1)	(82.8)	4.8	82.9	9.1	56.3	0.28
Fast-MVSNet	1	1	X	14.4	37.1	17.0	24.6	25.2	32.0	(2.5)	(81.8)	8.3	68.6	13.5	48.8	0.30
MVS2D ScanNet	1	1	X	21.2	8.7	(27.2)	(5.3)	27.4	4.8	17.2	9.8	29.2	4.4	24.4	6.6	0.04
MVS2D DTU	1	1	X	226.6	0.7	32.3	11.1	99.0	11.6	(3.6)	(64.2)	25.8	28.0	77.5	23.1	0.05



Approach	GT	GT	Align	KI	ГТІ	Scar	nNet	ETH	I3D	D	TU	Tå	¢Т	Average		
	Poses	Range		rel ↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	time [s]↓
COLMAP	1	X	X	12.0	58.2	14.6	34.2	16.4	55.1	0.7	<b>96.5</b>	2.7	95.0	9.3	67.8	$\approx 3 \min$
COLMAP Dense	1	×	×	26.9	52.7	38.0	22.5	89.8	23.2	20.8	69.3	25.7	76.4	40.2	48.8	$\approx 3 \min$
DeMoN	X	X	<b>  t </b>	15.5	15.2	12.0	21.0	17.4	15.4	21.8	16.6	13.0	23.2	16.0	18.3	0.08
DeepV2D KITTI	×	×	med	(3.1)	(74.9)	23.7	11.1	27.1	10.1	24.8	8.1	34.1	9.1	22.6	22.7	2.07
DeepV2D ScanNet	×	×	med	10.0	36.2	(4.4)	(54.8)	11.8	29.3	7.7	33.0	8.9	46.4	8.6	39.9	3.57
MVSNet	1	1	×	22.7	36.1	24.6	20.4	35.4	31.4	(1.8)	(86.0)	8.3	73.0	18.6	49.4	0.07
MVSNet Inv. Depth	1	1	×	18.6	30.7	22.7	20.9	21.6	35.6	(1.8)	(86.7)	6.5	74.6	14.2	49.7	0.32
CVP-MVSNet	1	1	×	156.7	2.2	137.1	15.9	156.4	13.6	(4.0)	(68.4)	24.7	52.9	95.8	30.6	0.49
Vis-MVSNet	1	1	×	9.5	55.4	8.9	33.5	10.8	43.3	(1.8)	(87.4)	4.1	87.2	7.0	61.4	0.70
PatchmatchNet	1	1	×	10.8	45.8	8.5	35.3	19.1	34.8	(2.1)	(82.8)	4.8	82.9	9.1	56.3	0.28
Fast-MVSNet	1	1	×	14.4	37.1	17.0	24.6	25.2	32.0	(2.5)	(81.8)	8.3	68.6	13.5	48.8	0.30
MVS2D ScanNet	1	1	×	21.2	8.7	(27.2)	(5.3)	27.4	4.8	17.2	9.8	29.2	4.4	24.4	6.6	0.04
MVS2D DTU	1	1	×	226.6	0.7	32.3	11.1	99.0	11.6	(3.6)	(64.2)	25.8	28.0	77.5	23.1	0.05



Approach	GT	GT	Align	Kľ	ГТІ	Scan	Net	ETH	3D	DT	U	T&	rΤ	Average		
	Poses	Range		rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel ↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel ↓	$\tau\uparrow$	time [s]↓
DeMoN	1	X	X	16.7	13.4	75.0	0.0	19.0	16.2	23.7	11.5	17.6	18.3	30.4	11.9	0.08
DeepTAM	1	X	X	68.7	0.4	(6.7)	(39.7)	20.4	19.8	58.0	9.1	40.0	12.9	38.8	16.4	0.85
DeepV2D KITTI	1	X	X	(20.4)	(16.3)	25.8	8.1	30.1	9.4	24.6	8.2	38.5	9.6	27.9	10.3	1.43
DeepV2D ScanNet	1	X	X	61.9	5.2	(3.8)	(60.2)	18.7	28.7	9.2	27.4	33.5	38.0	25.4	31.9	2.15
MVSNet	1	X	X	14.0	35.8	1568.0	5.7	507.7	8.3	(4429.1)	(0.1)	118.2	50.7	1327.4	20.1	0.15
MVSNet Inv. Depth	1	X	X	29.6	8.1	65.2	28.5	60.3	5.8	(28.7)	(48.9)	51.4	14.6	47.0	21.2	0.28
CVP-MVSNet	1	X	X	158.2	1.2	2289.0	0.1	1735.3	1.2	(8314.0)	(0.0)	415.9	9.5	2582.5	2.4	0.50
Vis-MVSNet	1	X	X	10.3	54.4	84.9	15.6	51.5	17.4	(374.2)	(1.7)	21.1	65.6	108.4	31.0	0.82
PatchmatchNet	1	X	X	29.0	16.3	70.1	16.7	99.4	3.5	(82.6)	(5.6)	39.4	19.3	64.1	12.3	0.18
Fast-MVSNet	1	X	X	12.1	37.4	287.1	9.4	131.2	9.6	(540.4)	(1.9)	33.9	47.2	200.9	21.1	0.35
MVS2D ScanNet	1	X	X	73.4	0.0	(4.5)	(54.1)	30.7	14.4	5.0	57.9	56.4	11.1	34.0	27.5	0.05
MVS2D DTU	1	X	X	93.3	0.0	51.5	1.6	78.0	0.0	(1.6)	(92.3)	87.5	0.0	62.4	18.8	0.06
Robust MVD Baseline	1	X	X	7.1	41.9	7.4	38.4	9.0	42.6	2.7	82.0	5.0	75.1	6.3	56.0	0.06



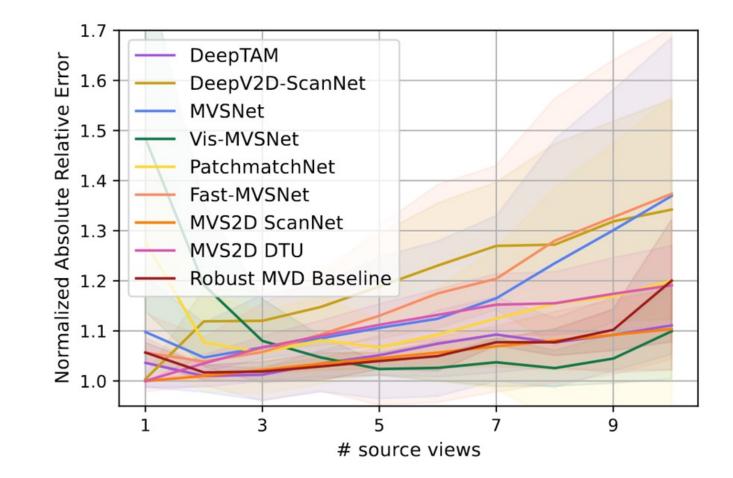
Approach	GT	GT	Align	Kľ	ГТІ	Scan	Net	ETH	3D	DT	U	T&	τ'		Avera	age
	Poses	Range		rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel ↓	$\tau\uparrow$	rel ↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	time [s]↓
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DeepV2D ScanNet	1	×	×	61.9	5.2	(3.8)	(60.2)	18.7	28.7	9.2	27.4	33.5	38.0	25.4	31.9	2.15
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Fast-MVSNet	1	×	×	12.1	37.4	287.1	9.4	131.2	9.6	(540.4)	(1.9)	33.9	47.2	200.9	21.1	0.35
MVS2D ScanNet	1	×	×	73.4	0.0	(4.5)	(54.1)	30.7	14.4	5.0	57.9	56.4	11.1	34.0	27.5	0.05
MVS2D DTU	1	×	×	93.3	0.0	51.5	1.6	78.0	0.0	(1.6)	(92.3)	87.5	0.0	62.4	18.8	0.06
Robust MVD Baseline	1	×	×	7.1	41.9	7.4	38.4	9.0	42.6	2.7	82.0	5.0	75.1	6.3	56.0	0.06



Approach	GT	GT	Align	KI	ГТІ	Scan	Net	ETH	3D	DT	U	T&	τ		ige	
	Poses	Range		rel↓	$\tau\uparrow$	rel ↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel↓	$\tau\uparrow$	rel ↓	$\tau\uparrow$	time [s]↓
DeMoN	1	×	×	16.7	13.4	75.0	0.0	19.0	16.2	23.7	11.5	17.6	18.3	30.4	11.9	0.08
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DeepV2D KITTI	1	×	×	(20.4)	(16.3)	25.8	8.1	30.1	9.4	24.6	8.2	38.5	9.6	27.9	10.3	1.43
DeepV2D ScanNet	1	×	×	61.9	5.2	(3.8)	(60.2)	18.7	28.7	9.2	27.4	33.5	38.0	25.4	31.9	2.15
MVSNet	1	×	×	14.0	35.8	1568.0	5.7	507.7	8.3	(4429.1)	(0.1)	118.2	50.7	1327.4	20.1	0.15
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Vis-MVSNet	1	×	×	10.3	54.4	84.9	15.6	51.5	17.4	(374.2)	(1.7)	21.1	65.6	108.4	31.0	0.82
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MVS2D ScanNet	1	×	×	73.4	0.0	(4.5)	(54.1)	30.7	14.4	5.0	57.9	56.4	11.1	34.0	27.5	0.05
MVS2D DTU	1	×	×	93.3	0.0	51.5	1.6	78.0	0.0	(1.6)	(92.3)	87.5	0.0	62.4	18.8	0.06
Robust MVD Baseline	1	X	X	7.1	41.9	7.4	38.4	9.0	42.6	2.7	82.0	5.0	75.1	6.3	56.0	0.06

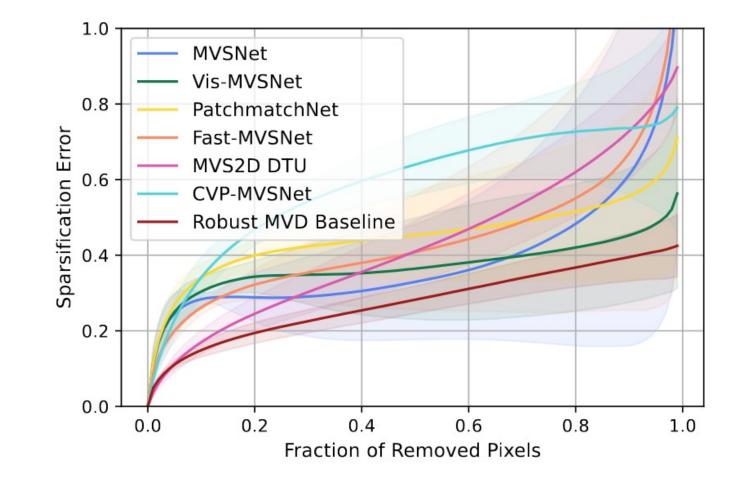


#### Multi-view Fusion Results



#### **Robust Multi-view Depth Benchmark** Uncertainty Estimation Results

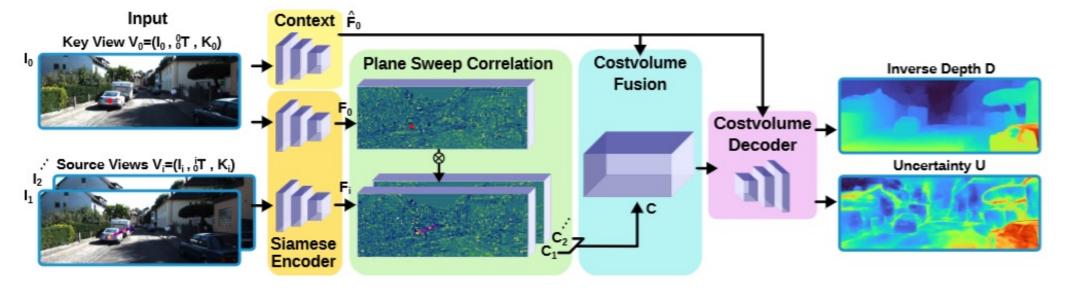




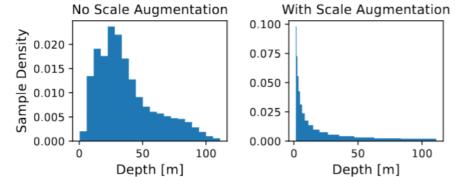
Automotive Suitability | A Benchmark and a Baseline for Robust Multi-view Depth Estimation

### **Robust MVD Baseline Model** Overview



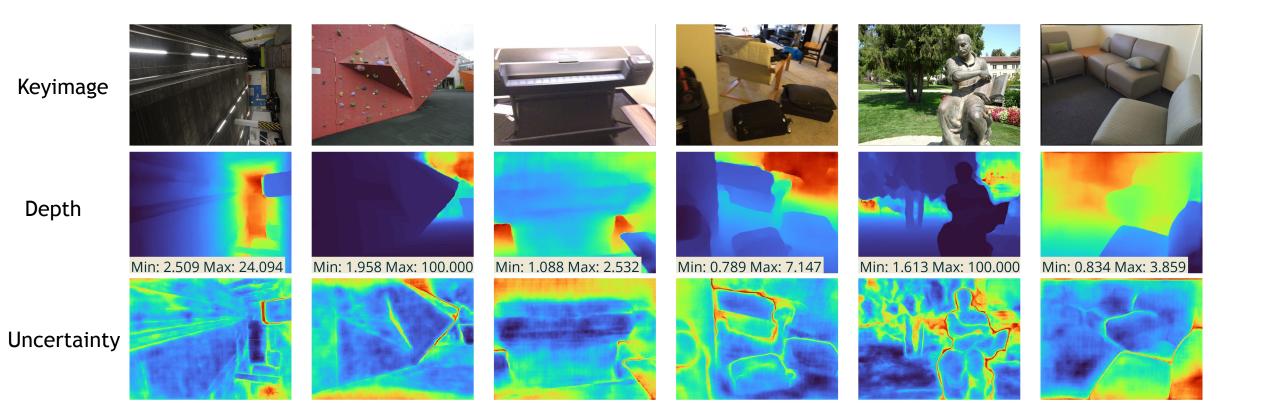


- Architecture: based on DispNet
- Training data: BlendedMVS + StaticThings3D
- → Data augmentation: Scale augmentation



#### **Robust MVD Baseline Model** Qualitative Results





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#### robustmvd Framework



https://github.com/lmb-freiburg/robustmvd

- → data: provides scripts and dataloaders to setup and use multiple datasets with a common interface
- $\rightarrow$  model zoo: of pre-trained depth estimation models with a common interface
- $\rightarrow$  evaluation: provides code to evaluate models on the rmvd benchmark



#### robustmvd Framework



https://github.com/lmb-freiburg/robustmvd

- inference: provides scripts to run multi-view depth estimation on custom data with any of the available models
- $\rightarrow$  data viewer: provides a data viewer to visualize input data and model predictions
- current student project: add training code and conduct analysis





- → We show problems of current multi-view depth models: cross-domain generalization, uncertainty estimation, multi-view fusion
- We introduce a benchmark to improve upon these problems
- → Robust MVD Baseline model can be used as baseline on the benchmark and for robust multiview depth estimation in applications where camera poses are known
- $\rightarrow$  robustmvd Framework unifies datasets and models with a common interface



# Thanks!

# **Questions?**



Code: <u>https://github.com/lmb-freiburg/robustmvd</u>



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KI Delta Learning is a project of the KI Familie. It was initiated and developed by the VDA Leitinitiative autonomous and connected driving and is funded by the Federal Ministry for Economic Affairs and Climate Action.

www.ki-deltalearning.de 🈏 @KI\_Familie in KI Familie



Supported by:

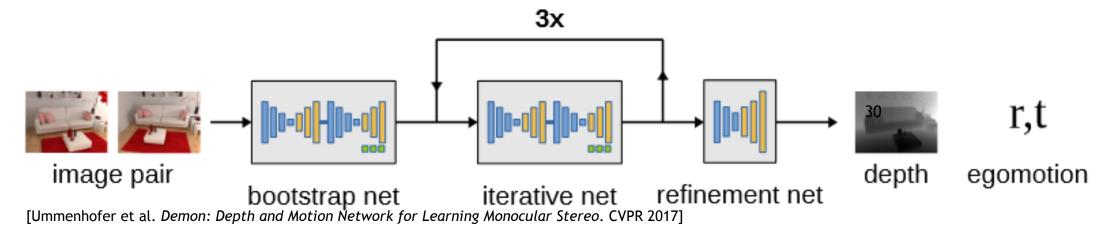
Federal Ministry for Economic Affairs and Climate Action

on the basis of a decision by the German Bundestag

# Related Work DeMoN (first depth-from-"video")



- no explicit correlation layer within the network, but intermediate optical flow estimation
- trained on diverse data

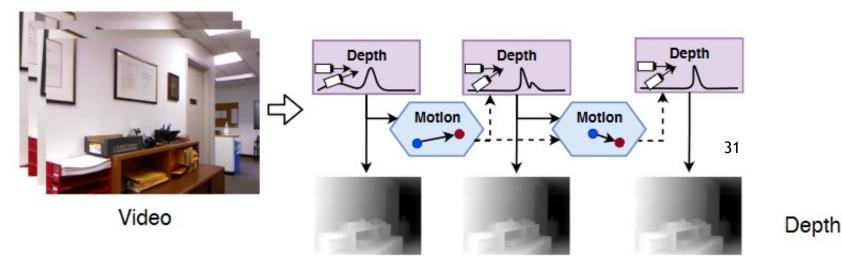


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# Related Work DeepV2D (depth-from-video)



- separate mapping and tracking modules to estimate depths and poses alternatingly
- builds plane sweep stereo costvolume from learned features
- trained

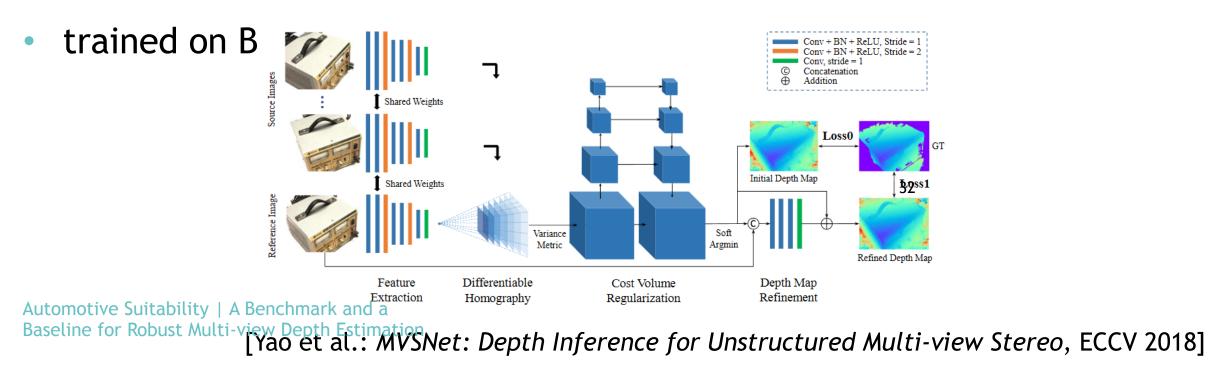


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Basel [TeodRand: Deng.: DeepV2D: Video to Depth with Differentiable Structure from Motion, ICLR 2020]

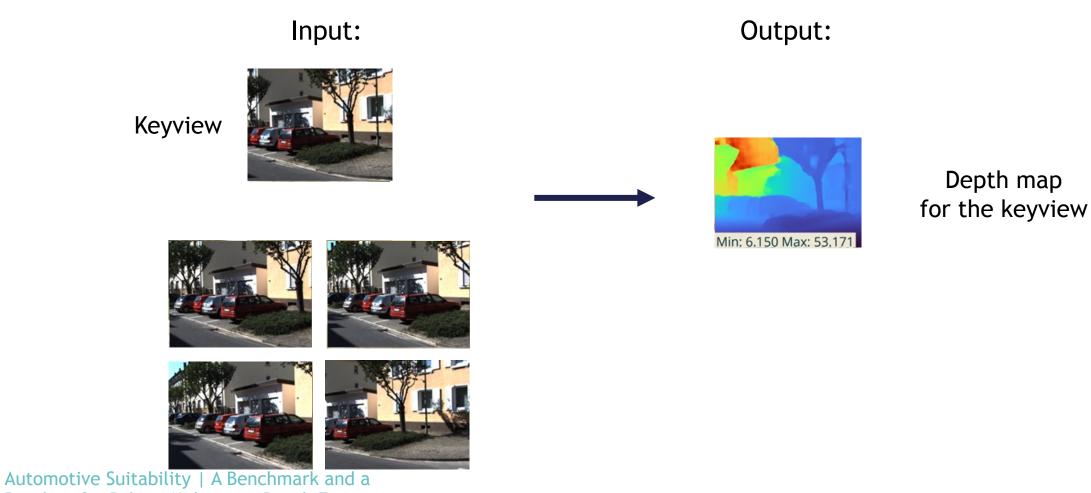
# Related Work MVSNet (multi-view stereo)

 builds costvolume in a plane sweep stereo fashion based on the variance between multi-view features + decodes costvolume with 3d convolutions



**Robust Multi-view Depth Estimation** 





Keyview

Baseline for Robust Multi-view Depth Estimation

#### **Robust Multi-view Depth Estimation**



We define a benchmark based on **diverse existing datasets**:



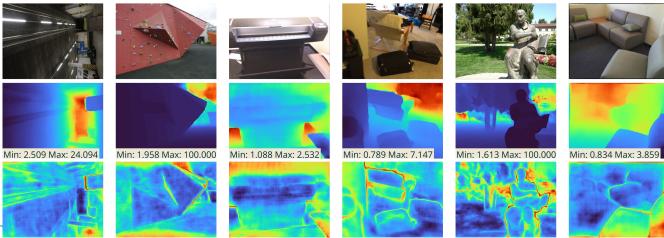
#### $\rightarrow$ evaluation in a zero-shot cross-dataset fashion

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→ We show problems of current multi-view depth models: cross-domain generalization, uncertainty estimation, multi-view fusion

- The benchmark can be used to improve upon these problems
- $\rightarrow$  Introduce **model** for robust multi-view depth estimation on data from different domains



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